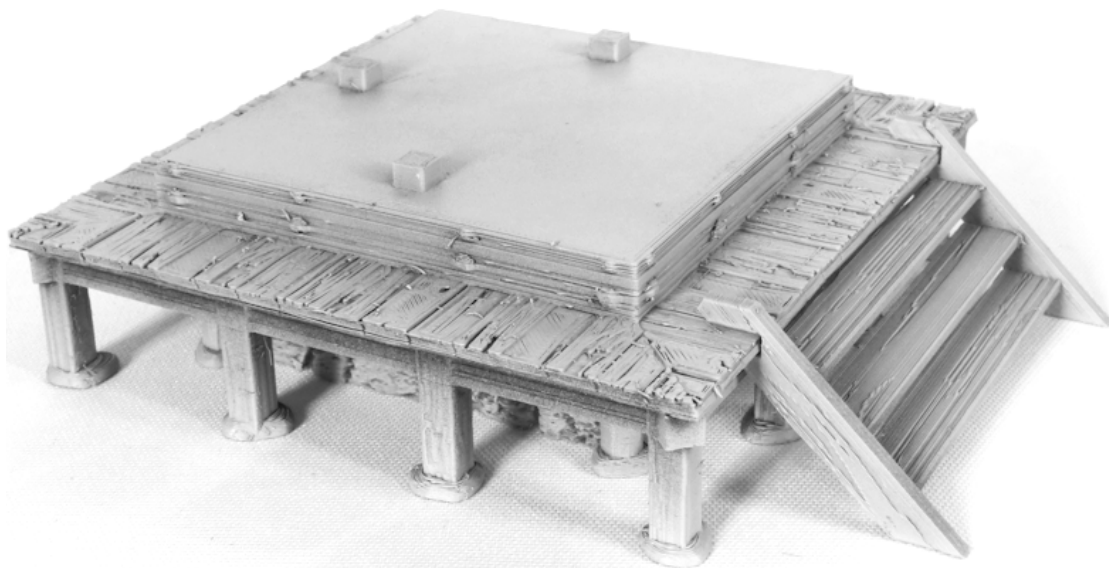




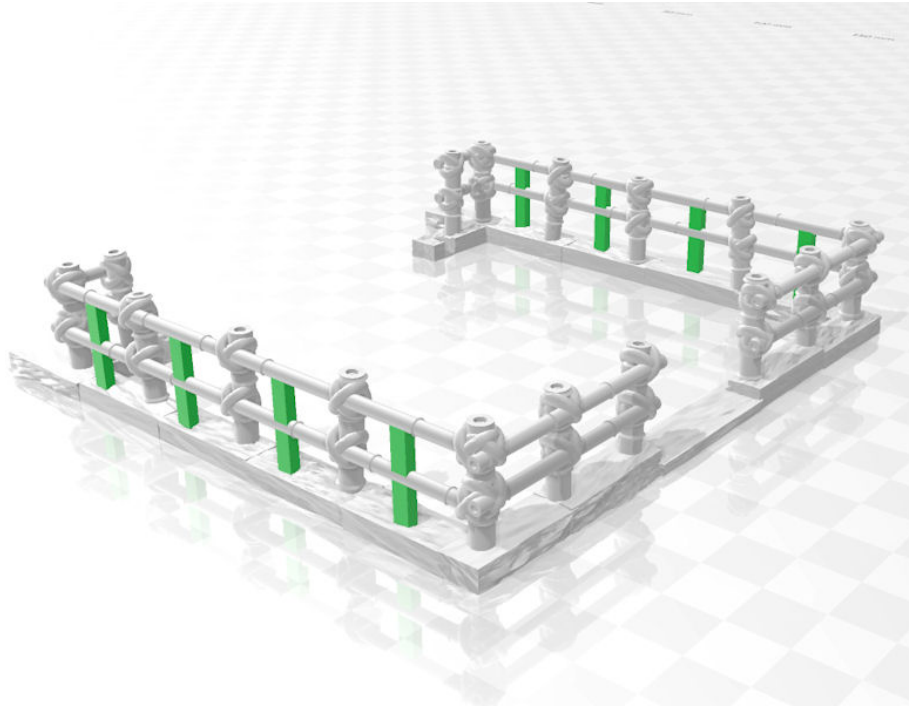
SAMURAI DICE TOWER

Base Level :

1. *DiceTower-base1.STL*
DiceTower-base2.STL
DiceTower-base3.STL
DiceTower-steps.STL



2. *DiceTower-fence.STL*



(remove green print supports)

Level 1 :

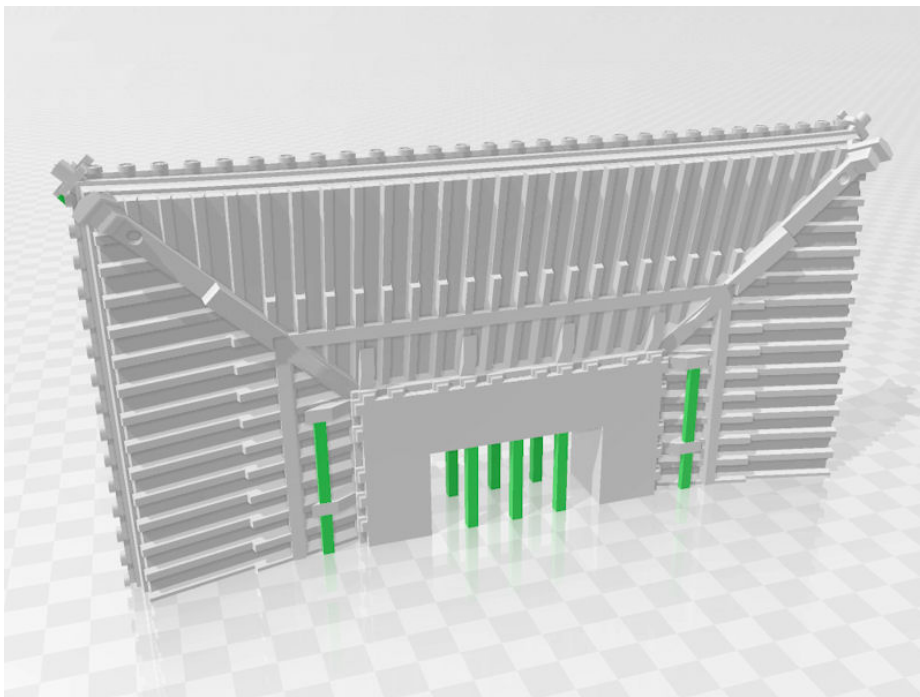
3. *DiceTower-level1.STL*



4. *DiceTower-level1_roof_half1.STL* (166mm² print bed required)
DiceTower-level1_roof_half2.STL

OR

DiceTower-level1_roof_part1.STL (for smaller printers)
DiceTower-level1_roof_part2.STL
DiceTower-level1_roof_part3.STL
DiceTower-level1_roof_part4.STL



(remove green print supports)

Level 2 :

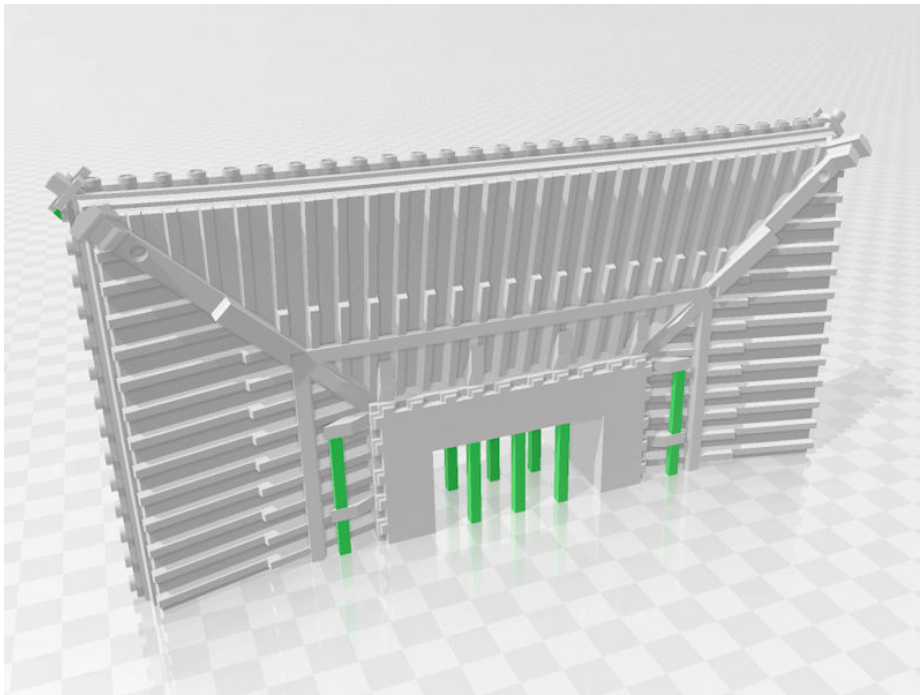
5. *DiceTower-level2.STL*



6. *DiceTower-level2_roof_half1.STL* (161mm² print bed required)
DiceTower-level2_roof_half2.STL

OR

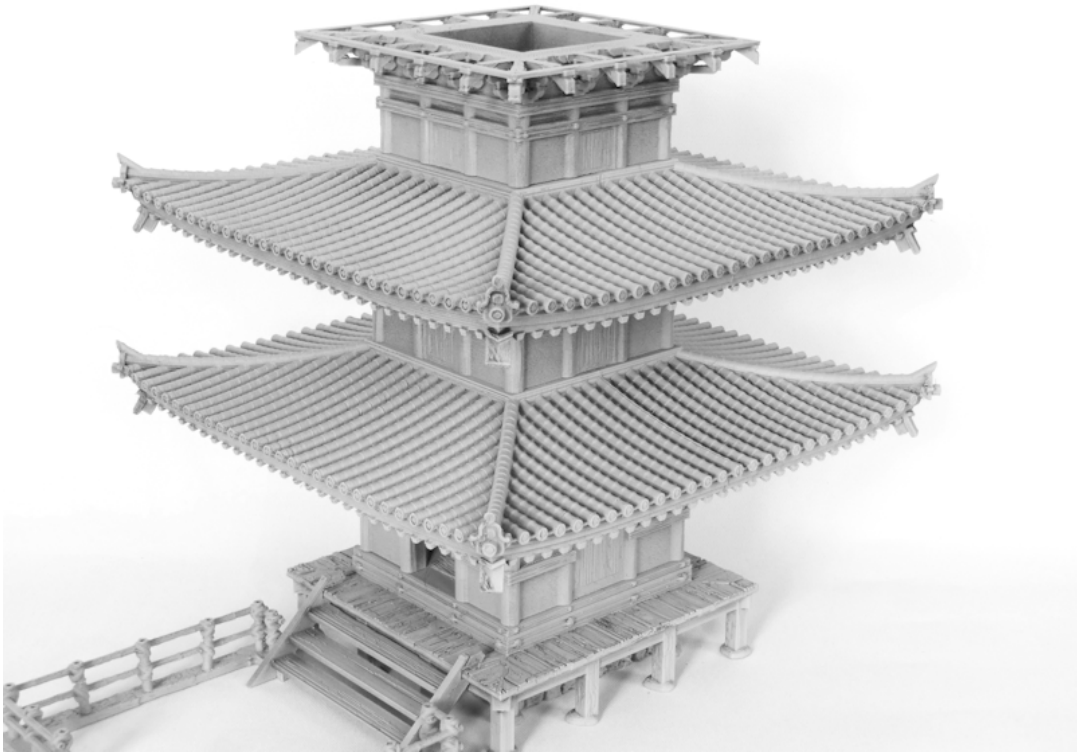
DiceTower-level2_roof_part1.STL (for smaller printers)
DiceTower-level2_roof_part2.STL
DiceTower-level2_roof_part3.STL
DiceTower-level2_roof_part4.STL



(remove green print supports)

Level 3 :

7. *DiceTower-level3.STL*

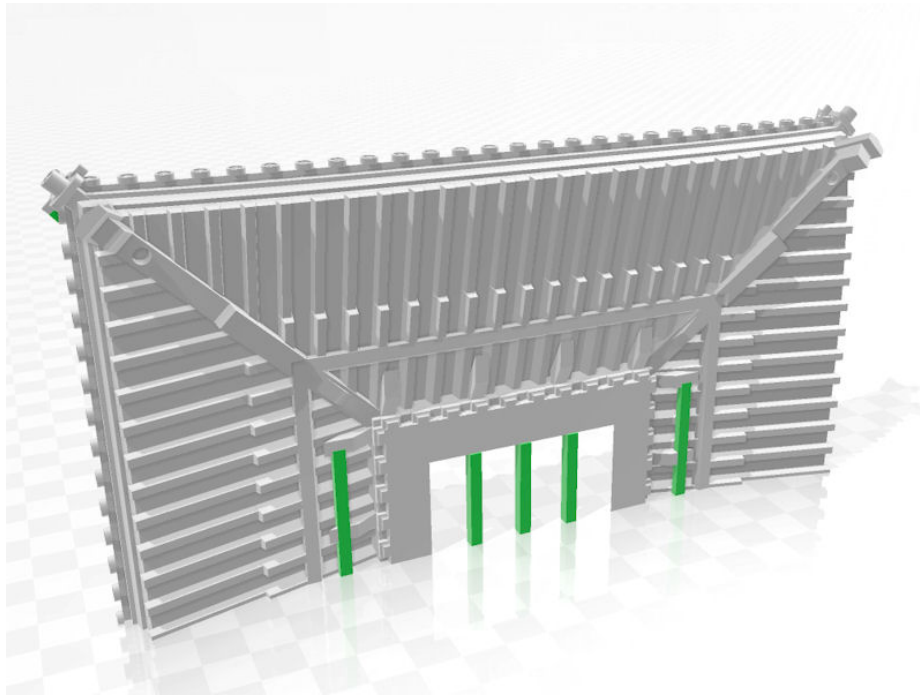


8. *DiceTower-level3_roof.STL* **x 2** (156mm² print bed required)

OR

DiceTower-level3_roof_part1.STL **x 2** (for smaller printers)

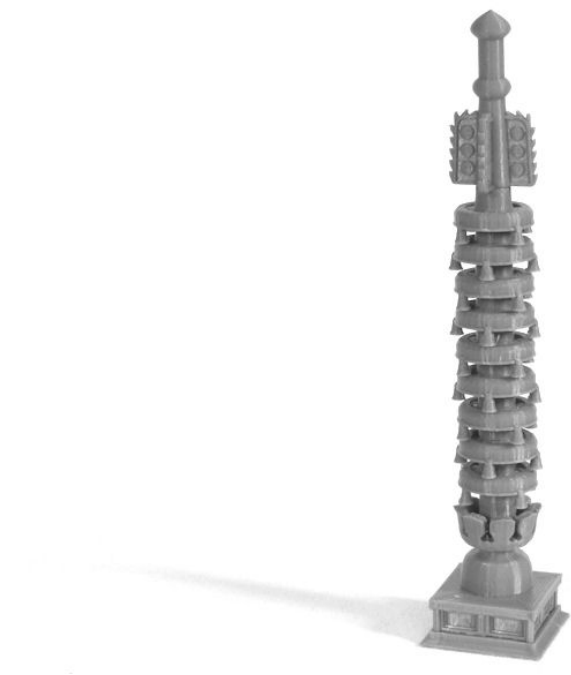
DiceTower-level3_roof_part2.STL **x 2**



(remove green print supports)

9. *DiceTower-level3_top.STL*

10. *DiceTower-level3_spire_base.STL*
DiceTower-level3_spire_ring.STL **x 9**
DiceTower-level3_spire_top.STL



11. *DiceTower-bell.STL* x 12

